

Seedance 2.0

PROMPT-GRAMMATIK

Seedance 2.0: Video-Engine von ByteDance. Prompt-Struktur: Subject (mit Subject-Definition/Labels) -> Action -> Scene/Environment -> Lighting/Color tone -> Camera movement -> Visual style -> ...

Seedance 2.0 (ByteDance) ist eine Video-Engine im FilmRadar-Stack. Prompt-Struktur: Subject (mit Subject-Definition/Labels) -> Action -> Scene/Environment -> Lighting/Color tone -> Camera movement -> Visual style -> Image quality -> Constraints (keine erzwungene Duration). Character-Lock Subjekte per 'Define [Core_Subject_Features] in <Image/Video_N> as <Subject_N> ' klar benennen, konsistente Labels durchgaengig verwenden, Headshot+Ganzkoerperfoto statt Multi-View-Referenzen nutzen, um ID-Drift/Duplikate zu vermeiden. Staerkste Keywords dolly crane push-in whip-pan jib rack-focus gimbal-walk M1 Narrative M2 Studio M3 Action M4 Performance M5 Atmospheric Template {subject with @image1}, {action}. {camera_move}, {mode}. {lighting/mood}. {aspect_ratio}, {duration}. Diegetic audio only. Herkunft Aus offizieller doku gegroundet. Doku: <https://docs.byteplus.com/en/docs/modelark/2222480> . ai-filmmaking + cinema-worldbuilder-pro-20 Skill. Offizielle Seedance-Doku noch nicht gegroundet -> Watcher.

FilmFarm - filmfarm.de/c/engine-seedance-2